

## PARTNERS



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# GROOVE

## Digital Transformation of the VET Sector

[www.grooveproject.eu](http://www.grooveproject.eu)



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## PROJECT OVERVIEW

VET is an integral part of education providing lifelong learning systems equipping individuals with skills responding to the needs of the economy but also with skills important for personal development and active citizenship.

The European Commission emphasizes the need of VET to become more fit to the digital age since VET will play a crucial role in helping people to find jobs after the Coronavirus crisis.



## RESOURCES

**Toolkit for developing a digital strategy in VET:**  
The GROOVE Toolkit refers to the development of an attractive support package to allow VET providers to reflect on and enhance their digital readiness, being equipped with strategies of improving trainers/trainers' and learners' digital skills.

**Digital transformation intelligent tutor and online learning space:**

The GROOVE digital transformation intelligent tutor will be an interactive guide for developing a digital action plan integrated into an online learning platform with digital resources, OERs, and tools for transforming the VET sector.

**Digital transformation training programme for VET providers / trainers:**

This training will build VET providers'/trainers' capacities in designing holistic educational programmes that foster learners' digital skills.

## AIM & OBJECTIVES

The GROOVE project aims at building the capacity of VET providers/trainers to digitize, modernize their practices and build VET learners' digital literacy. The specific objectives are to:

- Improve VET providers'/trainers' competences to prepare and implement a digital education action plan.
- Build VET teachers'/trainers' capacity to modernize their teaching practices through pedagogically-driven digital technologies, online education and support remote teaching.
- Build the competencies of VET learners to be digitally competent in the modern era.
- Develop innovative quality resources for VET providers, teachers/trainers and learners.
- Promote awareness on the importance of digital literacy for low-skilled adults in Europe.

